Best Available Copy

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY TOTAL CLAIMS **RATE** FEE RATE FEE FOR **NUMBER FILED** NUMBER EXTRA **BASIC FEE** 355.00 OR BASIC FEE 710.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135 =+270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) SMALL ENTITY (Column 3) OR SMALL ENTITY CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-**PRESENT** AFTER **PREVIOUSLY** RATE TIONAL RATE **EXTRA** TIONAL AMENDMENT PAID FOR **FEE** FEE A STATE OF Total Minus ** X\$ 9= X\$18= OR Independent ್ರೋಫ್ಸ್ 🔑 😽 Minus X40 =X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ã REMAINING ADDI-NUMBER ADDI-**PRESENT** AMENDMENT AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR **FEE** FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X80 =OR +135= OR +270= TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-**PRESENT** ADDI-**AMENDMENT AFTER PREVIOUSLY RATE** TIONAL **EXTRA RATE** TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18=OR Independent Minus X40 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X80 =OR +135= +270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL TOTAL ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.